

3D ANIMATION FOR TELEVISION AND CINEMA

DIGITAL ARTS

CREATE STORIES, CHARACTERS, FUTURISTIC LANDSCAPES AND SPECIAL EFFECTS STRAIGHT FROM YOUR OWN **IMAGINATION!**



COURSE OBJECTIVES

- · Research and elaborate on creative, artistic and cinematographic concepts and design techniques to create storyboards and 3D elements to meet the conceptual requirements asked by a client;
- Implement work techniques and software used in the field of 3D animation to produce 3D elements and animation for a 3D animation project;
- · Maximize job search methods and time management as well as the creation and distribution of self-promotion materials (portfolio, resume, etc.) to integrate into the job market.

PROSPECTIVE STUDENT PROFILE

- · Artistically driven and talented;
- Great communication skills;
- Passionate about emerging technology and new media;
- Attention to detail and ability to work quickly and efficiently.

ELIGIBILITY CRITERIA

To be considered for admission to a program leading to an attestation of college studies, you must have an education considered sufficient by the College or meet one of the following criteria:

- Completion of at least one year of postsecondary studies;
- Participation in a government program or an agreement between the College and your employer;
- Two semesters or one full school year must have passed since your previous studies (i.e. high school).

CAREER POSSIBILITIES

As a graduate, you will find work as an animator, modeller, visual effects or concept artist with organizations that specialize in high-tech multimedia production.

BE A STUDENT FOR A DAY

Come spend the day with our students and teachers. This is a unique opportunity to help you make a better choice about your education. It's free of charge and there are no future obligations!

PROGRAM LENGTH

One year (three 15-week semesters). Total of 1035 hours.

CLASS SIZE & FACILITIES

- · Maximum 20 students per class;
- One student per workstation during lab time;
- · Dell Optiplex 3020.

SOFTWARES

· Softimage, Photoshop, Mudbox, Nuke, Zbrush, Premiere.

DIPLOMA

Attestation of college studies

REQUIRED MATERIALS

On the first day of class, the teacher will provide you with a detailed list of the required materials for the semester and then help find the best deals.







Rendering: Robert McCormick

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